Genome Scale Algorithm Design Biological Sequence Analysis In The Era Of High Throughput Sequencing

Genome-Scale Algorithm Design The Ethical Algorithm Algorithms on Strings, Trees and Sequences Algorithm Design Algorithm Design Data-intensive Text Processing with MapReduce High Performance Visualization Biological Sequence Analysis *Tag Counting and Monitoring in Large-Scale RFID Systems The Algorithm Design Manual* Bioinformatics Algorithms Smart Microgrids Designing Data-Intensive Applications Algorithms and Data Structures for Massive Datasets *Algorithms* NASA Conference Publication MapReduce Design Patterns *Handbook of Pattern Recognition And Computer Vision (2nd Edition) The Algorithmic Foundations of Differential Privacy Bioinformatics Algorithms Algorithm Design and Applications The Data Science Design Manual* Large-Scale Nonlinear Optimization Graph Algorithms *Design Patterns* Algorithm Designs *Advances in Metaheuristic Algorithms for Optimal Design of Structures* Swarm Robotics: A Formal Approach *Numerical Algorithms Robust Receding Horizon Control for Networked and Distributed Nonlinear Systems* Computational Phylogenetics Algorithm Design with Haskell *Petascale Computing* Understanding Machine Learning Algorithms and Architectures for Parallel Processing Twenty Lectures on Algorithmic Game Theory LARGE SCALE COMPLEX NETWORK ANALYSIS Algorithm Engineering The Art of Failure Applied Text Analysis with Python

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Applied Text Analysis with Python Jun 20 2019 From news and speeches to informal chatter on social media, natural language is one of the richest and most underutilized sources of data. Not only does it come in a constant stream, always changing and adapting in context; it also contains information that is not conveyed by traditional data sources. The key to unlocking natural language is through the creative application of text analytics. This practical book presents a data scientist's approach to building language-aware products with applied machine learning. You'll learn robust, repeatable, and scalable techniques for text analysis with Python, including contextual and linguistic feature engineering, vectorization, classification, topic modeling, entity resolution, graph analysis, and visual steering. By the end of the book, you'll be equipped with practical methods to solve any number of complex real-world problems. Preprocess and vectorize text into high-dimensional feature representations Perform document classification and topic modeling Steer the model selection process with visual diagnostics Extract key phrases, named entities, and graph structures to reason about data in text Build a dialog framework to enable chatbots and language-driven interaction Use Spark to scale processing power and neural networks to scale model complexity

Bioinformatics Algorithms Dec 19 2021 Bioinformatics Algorithms: Design and Implementation in Python provides a comprehensive book on many of the most important bioinformatics problems, putting forward the best algorithms and showing how to implement them. The book focuses on the use of the Python programming language and its algorithms, which is quickly becoming the most popular language in the bioinformatics field. Readers will find the tools they need to improve their knowledge and skills with regard to algorithm development and implementation, and will also uncover prototypes of bioinformatics applications that demonstrate the main principles underlying real world applications. Presents an ideal text for bioinformatics students with little to no knowledge of computer programming Based on over 12 years of pedagogical materials used by the authors in their own classrooms Features a companion website with downloadable codes and runnable examples (such as using Jupyter Notebooks) and exercises relating to the book

The Ethical Algorithm Sep 28 2022 Over the course of a generation, algorithms have gone from mathematical abstractions to powerful mediators of daily life. Algorithms have made our lives more efficient, more entertaining, and, sometimes, better informed. At the same time, complex algorithms are increasingly violating the basic rights of individual citizens. Allegedly anonymized datasets routinely leak our most sensitive personal information; statistical models for everything from mortgages to college admissions reflect racial and gender bias. Meanwhile, users manipulate algorithms to "game" search engines, spam filters, online reviewing services, and navigation apps. Understanding and improving the science behind the algorithms that run our lives is rapidly becoming one of the most pressing issues of this century. Traditional fixes, such as laws, regulations and watchdog groups, have proven woefully inadequate. Reporting from the cutting edge of scientific research, The Ethical Algorithm offers a new approach: a set of principled solutions based on the emerging and exciting science of socially aware algorithm design. Michael Kearns and Aaron Roth explain how we can better embed human principles into machine code - without halting the advance of data-driven scientific exploration. Weaving together innovative research with stories of citizens, scientists, and activists on the front lines, The Ethical Algorithm offers a compelling vision for a future, one in which we can better protect humans from the unintended impacts of algorithms while continuing to inspire wondrous advances in technology.

Petascale Computing Jan 28 2020 Although the highly anticipated petascale computers of the near future will perform at an order of magnitude faster than today's quickest supercomputer, the scaling up of algorithms and applications for this class of computers remains a tough challenge. From scalable algorithm design for massive concurrency toperformance analyses and scientific visualization, Petascale Computing: Algorithms and Applications captures the state of the art in high-performance computing algorithms and applications. Featuring contributions from the world's leading experts in computational science, this edited collection explores the use of petascale computers for solving the most difficult scientific and engineering problems of the current century. Covering a wide range of important topics, the book illustrates how petascale computing can be applied to space and Earth science missions, biological systems, weather prediction, climate science, disasters, black holes, and gamma ray bursts. It details the simulation of multiphysics, cosmological evolution, molecular dynamics, and biomolecules. The book also discusses computational aspects that include the Uintah framework, Enzo code, multithreaded algorithms, petaflops, performance analysis tools, multilevel finite element solvers, finite element code development, Charm++, and the Cactus framework. Supplying petascale tools, programming methodologies, and an eight-page color insert, this volume addresses the challenging problems of developing application codes that can take advantage of the architectural features of the new petascale systems in advance of their first deployment.

LARGE SCALE COMPLEX NETWORK ANALYSIS Sep 23 2019 Workshop Proceedings, Indian Statistical Institute, Kolkata December 19-20, 2015

Design Patterns Oct 05 2020 Software -- Software Engineering.

The Art of Failure Jul 22 2019 An exploration of why we play video games despite the fact that we are almost certain to feel unhappy when we fail at them. We may think of video games as being "fun," but in The Art of Failure, Jesper Juul claims that this is almost entirely mistaken. When we play video games, our facial expressions are rarely those of happiness or bliss. Instead, we frown, grimace, and shout in frustration as we lose, or die, or fail to advance to the next level. Humans may have a fundamental desire to succeed and feel competent, but game players choose to engage in an activity in which they are nearly certain to fail and feel incompetent. So why do we play video games even though they make us unhappy? Juul examines this paradox. In video games, as in tragic works of art, literature, theater, and cinema, it seems that we want to experience unpleasantness even if we also dislike it. Reader or audience reaction to tragedy is often explained as catharsis, as a purging of negative emotions. But, Juul points out, this doesn't seem to be the case for video game players. Games do not purge us of unpleasant emotions; they produce them in the first place. What, then, does failure in video game playing do? Juul argues that failure in a game is unique in that when you fail in a game, you (not a character) are in some way inadequate. Yet games also motivate us to play more, in order to escape that inadequacy, and the feeling of escaping failure (often by improving skills) is a central enjoyment of games. Games, writes Juul, are the art of failure: the singular art form that sets us up for failure and allows us to experience it and experiment with it. The Art of Failure is essential reading for anyone interested in video games, whether as entertainment, art, or education.

Swarm Robotics: A Formal Approach Jul 02 2020 This book provides an introduction to Swarm Robotics, which is the application of methods from swarm intelligence to robotics. It goes on to present methods that allow readers to understand how to design large-scale robot systems by going through many example scenarios on topics such as aggregation, coordinated motion (flocking), task allocation, self-assembly, collective construction, and environmental monitoring. The author explains the methodology behind building multiple, simple robots and how the complexity emerges from the multiple interactions between these robots such that they are able to solve difficult tasks. The book can be used as a short textbook for specialized courses or as an introduction to Swarm Robotics for graduate students, researchers, and professionals who want a concise introduction to the field.

Biological Sequence Analysis Mar 22 2022 Presents up-to-date computer methods for analysing DNA, RNA and protein sequences.

Algorithm Design Jul 26 2022 This is the eBook of the printed book and may not include any media, website access codes, or print supplements that may come packaged with the bound book. Algorithm Design introduces algorithms by looking at the real-world problems that motivate them. The book teaches a range of design and analysis techniques for problems that arise in computing applications. The text encourages an understanding of the algorithm design process and an appreciation of the role of algorithms in the broader field of computer science. August 6, 2009 Author, Jon Kleinberg, was recently cited in the New York Times for his statistical analysis research in the Internet age.

Numerical Algorithms Jun 01 2020 Numerical Algorithms: Methods for Computer Vision, Machine Learning, and Graphics presents a new approach to numerical analysis for modern computer scientists. Using examples from a broad base of computational tasks, including data processing, computational photography, and animation, the textbook introduces numerical modeling and algorithmic desig

Tag Counting and Monitoring in Large-Scale RFID Systems Feb 21 2022 This book provides a comprehensive treatment of the theoretical foundation and algorithmic tools necessary in the design of efficient tag counting and monitoring algorithms in emerging RFID systems. The book delivers an in-depth analysis on the following problems ranging from theoretical modeling and analysis, to practical algorithm design and optimization: Stability analysis of the frame slotted Aloha protocol, the de facto standard in RFID tag counting and identification; Tag population estimation in dynamic RFID systems; Missing tag event detection in the presence of unexpected tags; Missing tag event detection in multi-group multi-region RFID systems. The target readers are researchers and advanced-level engineering students interested in acquiring in-depth knowledge on the topic and on RFID systems and their applications.

Genome-Scale Algorithm Design Oct 29 2022 Provides an integrated picture of the latest developments in algorithmic techniques, with numerous worked examples, algorithm visualisations and exercises.

Large-Scale Nonlinear Optimization Dec 07 2020 This book reviews and discusses recent advances in the development of methods and algorithms for nonlinear optimization and its applications, focusing on the large-dimensional case, the current forefront of much research. Individual chapters, contributed by eminent authorities, provide an up-to-date overview of the field from different and complementary standpoints, including theoretical analysis, algorithmic development, implementation issues and applications.

Algorithm Design Jun 25 2022 Michael Goodrich and Roberto Tamassia, authors of the successful, Data Structures and Algorithms in Java, 2/e, have written Algorithm Engineering, a text designed to provide a comprehensive introduction to the design, implementation and analysis of computer algorithms and data structures from a modern perspective. This book offers theoretical analysis techniques as well as algorithmic design patterns and experimental methods for the engineering of algorithms. Market: Computer Scientists; Programmers.

Algorithm Engineering Aug 23 2019 Algorithms are essential building blocks of computer applications. However, advancements in computer hardware, which render traditional computer models more and more unrealistic, and an ever increasing demand for efficient solution to actual real world problems have led to a rising gap between classical algorithm theory and algorithmics in practice. The emerging discipline of Algorithm Engineering aims at bridging this gap. Driven by concrete applications, Algorithm Engineering complements theory by the benefits of experimentation and puts equal emphasis on all aspects arising during a cyclic solution process ranging from realistic modeling, design, analysis, robust and efficient implementations to careful experiments. This tutorial - outcome of a GI-Dagstuhl Seminar held in Dagstuhl Castle in September 2006 - covers the essential aspects of this process in ten chapters on basic ideas, modeling and design issues, analysis of algorithms, realistic computer models, implementation aspects and algorithmic software libraries, selected case studies, as well as challenges in Algorithm Engineering. Both researchers and practitioners in the field will find it useful as a state-of-the-art survey.

Advances in Metaheuristic Algorithms for Optimal Design of Structures Aug 03 2020 This book presents efficient metaheuristic algorithms for optimal design of structures. Many of these algorithms are developed by the author and his colleagues, consisting of Democratic Particle Swarm Optimization, Charged System Search, Magnetic Charged System Search, Field of Forces Optimization, Dolphin Echolocation Optimization, Colliding Bodies Optimization, Ray Optimization. These are presented together with algorithms which were developed by other authors and have been successfully applied to various optimization problems. These consist of Particle Swarm Optimization, Big Bang-Big Crunch Algorithm, Cuckoo Search Optimization, Imperialist Competitive Algorithm, and Chaos Embedded Metaheuristic Algorithms. Finally a multi-objective optimization method is presented to solve large-scale structural problems based on the Charged System Search algorithm. The concepts and algorithms presented in this book are not only applicable to optimization of skeletal structures and finite element models, but can equally be utilized for optimal design of other systems such as hydraulic and electrical networks. In the second edition seven new chapters are added consisting of the new developments in the field of optimization. These chapters consist of the Enhanced Colliding Bodies Optimization, Global Sensitivity Analysis, Tug of War Optimization, Water Evaporation Optimization, Vibrating Particle System Optimization and Cyclical Parthenogenesis Optimization algorithms. A chapter is also devoted to optimal design of large scale structures.

Smart Microgrids Nov 18 2021 In this book the authors first provide a comprehensive survey on the available studies on control, management, and optimization strategies in AC and DC microgrids. The authors then provide the design of a laboratory-scale microgrid system. Finally, a real-world implementation of the deigned framework is provided. This book paves the way for researchers working on the smart microgrids spread over the fields of electrical engineering, power systems, and smart infrastructures. Furthermore, it provides the readers with a comprehensive insight to understand an in-depth big picture of smart microgrids as well as an all-inclusive framework for laboratory-scale implementation of a microgrid. It is suitable for senior undergraduate students, graduate students who are interested in research in areas related to future smart grids and microgrids, and the researchers working in the related areas. This book also can be used as a reference book for researchers who want to develop laboratories on smart microgrids for future research.

MapReduce Design Patterns Jun 13 2021 Until now, design patterns for the MapReduce framework have been scattered among various research papers, blogs, and books. This handy guide brings together a unique collection of valuable MapReduce patterns that will save you time and effort regardless of the domain, language, or development framework you're using. Each pattern is explained in context, with pitfalls and caveats clearly identified to help you avoid common design mistakes when modeling your big data architecture. This book also provides a complete overview of MapReduce that explains its origins and implementations, and why design patterns are so important. All code examples are written for Hadoop. Summarization patterns: get a top-level view by summarizing and grouping data Filtering patterns: view data subsets such as records generated from one user Data organization patterns: reorganize data to work with other systems, or to make MapReduce analysis easier Join patterns: analyze different datasets together to discover interesting relationships Metapatterns: piece together several patterns to solve multi-stage problems, or to perform several analytics in the same job Input and output patterns: customize the way you use Hadoop to load or store data "A clear exposition of MapReduce programs for common data processing patterns—this book is indispensible for anyone using Hadoop." --Tom White, author of Hadoop: The Definitive Guide

Robust Receding Horizon Control for Networked and Distributed Nonlinear Systems Apr 30 2020 This book offers a comprehensive, easy-to-understand overview of receding-horizon control for nonlinear networks. It presents novel general strategies that can simultaneously handle general nonlinear dynamics, system constraints, and disturbances arising in networked and large-scale systems and which can be widely applied. These receding-horizon-control-based strategies can achieve sub-optimal control performance while ensuring closed-loop stability: a feature attractive to engineers. The authors address the problems of networked and distributed control step-by-step, gradually increasing the level of

challenge presented. The book first introduces the state-feedback control problems of nonlinear networked systems and then studies output feedback control problems. For large-scale nonlinear systems, disturbance is considered first, then communication delay separately, and lastly the simultaneous combination of delays and disturbances. Each chapter of this easy-to-follow book not only proposes and analyzes novel control algorithms and/or strategies, but also rigorously develops provably correct design conditions. It also provides concise, illustrative examples to demonstrate the implementation procedure, making it invaluable both for academic researchers and engineering practitioners.

Handbook Of Pattern Recognition And Computer Vision (2nd Edition) May 12 2021 The very significant advances in computer vision and pattern recognition and their applications in the last few years reflect the strong and growing interest in the field as well as the many opportunities and challenges it offers. The second edition of this handbook represents both the latest progress and updated knowledge in this dynamic field. The applications and technological issues are particularly emphasized in this edition to reflect the wide applicability of the field in many practical problems. To keep the book in a single volume, it is not possible to retain all chapters of the first edition. However, the chapters of both editions are well written for permanent reference. This indispensable handbook will continue to serve as an authoritative and comprehensive guide in the field.

The Data Science Design Manual Jan 08 2021 This engaging and clearly written textbook/reference provides a must-have introduction to the rapidly emerging interdisciplinary field of data science. It focuses on the principles fundamental to becoming a good data scientist and the key skills needed to build systems for collecting, analyzing, and interpreting data. The Data Science Design Manual is a source of practical insights that highlights what really matters in analyzing data, and provides an intuitive understanding of how these core concepts can be used. The book does not emphasize any particular programming language or suite of data-analysis tools, focusing instead on high-level discussion of important design principles. This easy-to-read text ideally serves the needs of undergraduate and early graduate students embarking on an "Introduction to Data Science" course. It reveals how this discipline sits at the intersection of statistics, computer science, and machine learning, with a distinct heft and character of its own. Practitioners in these and related fields will find this book perfect for self-study as well. Additional learning tools: Contains "War Stories," offering perspectives on how data science applies in the real world Includes "Homework Problems," providing a wide range of exercises and projects for self-study Provides a complete set of lecture slides and online video lectures at www.data-manual.com Provides "Take-Home Lessons," emphasizing the big-picture concepts to learn from each chapter Recommends exciting "Kaggle Challenges" from the online platform Kaggle Highlights "False Starts," revealing the subtle reasons why certain approaches fail Offers examples taken from the data science television show "The Quant Shop" (www.quant-shop.com)

Designing Data-Intensive Applications Oct 17 2021 Data is at the center of many challenges in system design today. Difficult issues need to be figured out, such as scalability, consistency, reliability, efficiency, and maintainability. In addition, we have an overwhelming variety of tools, including relational databases, NoSQL datastores, stream or batch processors, and message brokers. What are the right choices for your application? How do you make sense of all these buzzwords? In this practical and comprehensive guide, author Martin Kleppmann helps you navigate this diverse landscape by examining the pros and cons of various technologies for processing and storing data. Software keeps changing, but the fundamental principles remain the same. With this book, software engineers and architects will learn how to apply those ideas in practice, and how to make full use of data in modern applications. Peer under the hood of the systems you already use, and learn how to use and operate them more effectively Make informed decisions by identifying the strengths and weaknesses of different tools Navigate the trade-offs around consistency, scalability, fault tolerance, and complexity Understand the distributed systems research upon which modern databases are built Peek behind the scenes of major online services, and learn from their architectures

Algorithm Design with Haskell Feb 27 2020 Ideal for learning or reference, this book explains the five main principles of algorithm design and their implementation in Haskell.

Algorithms and Data Structures for Massive Datasets Sep 16 2021 Massive modern datasets make traditional data structures and algorithms grind to a halt. This fun and practical guide introduces cutting-edge techniques that can reliably handle even the largest distributed datasets. In Algorithms and Data Structures for Massive Datasets you will learn: Probabilistic sketching data structures for practical problems Choosing the right database engine for your application Evaluating and designing efficient on-disk data structures and algorithms Understanding the algorithmic trade-offs involved in massive-scale systems Deriving basic statistics from streaming data Correctly sampling streaming data Computing percentiles with limited space resources Algorithms and Data Structures for Massive Datasets reveals a toolbox of new methods that are perfect for handling modern big data applications. You'll explore the novel data structures and algorithms that underpin Google, Facebook, and other enterprise applications that work with truly massive amounts of data. These effective techniques can be applied to any discipline, from finance to text analysis. Graphics, illustrations, and hands-on industry examples make complex ideas practical to implement in your projects—and there's no mathematical proofs to puzzle over. Work through this one-of-a-kind guide, and you'll find the sweet spot of saving space without sacrificing your data's accuracy. About the technology Standard algorithms and data structures may become slow—or fail altogether—when applied to large distributed datasets. Choosing algorithms designed for big data saves time, increases accuracy, and reduces processing cost. This unique book distills cutting-edge research papers into practical techniques for sketching, streaming, and organizing massive datasets on-disk and in the cloud. About the book Algorithms and Data Structures for Massive Datasets introduces processing and analytics techniques for large distributed data. Packed with industry stories and entertaining illustrations, this friendly guide makes even complex concepts easy to understand. You'll explore real-world examples as you learn to map powerful algorithms like Bloom filters, Count-min sketch, HyperLogLog, and LSM-trees to your own use cases. What's inside Probabilistic sketching data structures Choosing the right database engine Designing efficient on-disk data structures and algorithms Algorithmic tradeoffs in massive-scale systems Computing percentiles with limited space resources About the reader Examples in Python, R, and pseudocode. About the author Dzejla Medjedovic earned her PhD in the Applied Algorithms Lab at Stony Brook University, New York. Emin Tahirovic earned his PhD in biostatistics from University of Pennsylvania. Illustrator Ines Dedovic earned her PhD at the Institute for Imaging and Computer Vision at RWTH Aachen University, Germany. Table of Contents 1 Introduction PART 1 HASH-BASED SKETCHES 2 Review of hash tables and modern hashing 3 Approximate membership: Bloom and quotient filters 4 Frequency estimation and count-min sketch 5 Cardinality estimation and HyperLogLog PART 2 REAL-TIME ANALYTICS 6 Streaming data: Bringing everything together 7 Sampling from data streams 8 Approximate quantiles on data streams PART 3 DATA STRUCTURES FOR DATABASES AND EXTERNAL MEMORY ALGORITHMS 9 Introducing the external memory model 10 Data structures for databases: B-trees, Be-trees, and LSM-trees 11 External memory sorting

The Algorithmic Foundations of Differential Privacy Apr 11 2021 The problem of privacy-preserving data analysis has a long history spanning multiple disciplines. As electronic data about individuals becomes increasingly detailed, and as technology enables ever more powerful collection and curation of these data, the need increases for a robust, meaningful, and mathematically rigorous definition of privacy, together with a computationally rich class of algorithms that satisfy this definition. Differential Privacy is such a definition. The Algorithmic Foundations of Differential Privacy starts out by motivating and discussing the meaning of differential privacy, and proceeds to explore the fundamental techniques for achieving differential privacy, and the application of these techniques in creative combinations, using the query-release problem as an ongoing example. A key point is that, by rethinking the computational goal, one can often obtain far better results than would be achieved by methodically replacing each step of a non-private computation with a differentially private implementation. Despite some powerful computational results, there are still fundamental limitations. Virtually all the algorithms discussed herein maintain differential privacy against adversaries of arbitrary computational power -- certain algorithms are computationally intensive, others are efficient. Computational complexity for the adversary and the algorithm are both discussed. The monograph then turns from fundamentals to applications other than query-release, discussing differentially private methods for mechanism design and machine learning. The vast majority of the literature on differentially private algorithms considers a single, static, database that is subject to many analyses. Differential privacy in other models, including distributed databases and computations on data streams, is discussed. The Algorithmic Foundations of Differential Privacy is meant as a thorough introduction to the problems and techniques of differential privacy, and is an invaluable reference for anyone with an interest in the topic.

Algorithms and Architectures for Parallel Processing Nov 25 2019 This two volume set LNCS 8285 and 8286 constitutes the proceedings of the 13th International Conference on Algorithms and Architectures for Parallel Processing, ICA3PP 2013, held in Vietri sul Mare, Italy in December 2013. The first volume contains 10 distinguished and 31 regular papers selected from 90 submissions and covering topics such as big data, multi-core programming and software tools, distributed scheduling and load balancing, high-performance scientific computing, parallel algorithms, parallel architectures, scalable and distributed databases, dependability in distributed and parallel systems, wireless and mobile computing. The second volume consists of four sections including 35 papers from one symposium and three workshops held in conjunction with ICA3PP 2013 main conference. These are 13 papers from the 2013 International Symposium on Advances of Distributed and Parallel Computing (ADPC 2013), 5 papers of the International Workshop on Big Data Computing (BDC 2013), 10 papers of the International Workshop on Trusted Information in Big Data (TIBiDa 2013) as well as 7 papers belonging to Workshop on Cloud-assisted Smart Cyber-Physical Systems (C-Smart CPS 2013).

NASA Conference Publication Jul 14 2021

Twenty Lectures on Algorithmic Game Theory Oct 25 2019 Computer science and economics have engaged in a lively interaction over the past fifteen years, resulting in the new field of algorithmic game theory. Many problems that are central to modern computer science, ranging from resource allocation in large networks to online advertising, involve interactions between multiple self-interested parties. Economics and game theory offer a host of useful models and definitions to reason about such problems. The flow of ideas also travels in the other direction, and concepts from computer science are increasingly important in economics. This book grew out of the author's Stanford University course on algorithmic game theory, and aims to give students and other newcomers a quick and accessible introduction to many of the most important concepts in the field. The book also includes case studies on online advertising, wireless spectrum auctions, kidney exchange, and network management.

Algorithm Design and Applications Feb 09 2021 Introducing a NEW addition to our growing library of computer science titles, Algorithm Design and Applications, by Michael T. Goodrich & Roberto Tamassia! Algorithms is a course required for all computer science majors, with a strong focus on theoretical topics. Students enter the course after gaining hands-on experience with computers, and are expected to learn how algorithms can be applied to a variety of contexts. This new book integrates application with theory. Goodrich & Tamassia believe that the best way to teach algorithmic topics is to present them in a context that is motivated from applications to uses in society, computer games, computing industry, science, engineering, and the internet. The text teaches students about designing and using algorithms, illustrating connections between topics being taught and their potential applications, increasing engagement.

Computational Phylogenetics Mar 30 2020 This book presents the foundations of phylogeny estimation and technical material enabling researchers to develop improved computational methods.

Algorithm Designs Sep 04 2020

Bioinformatics Algorithms Mar 10 2021 Bioinformatics Algorithms: an Active Learning Approach is one of the first textbooks to emerge from the recent Massive Online Open Course (MOOC) revolution. A light-hearted and analogy-filled companion to the authors' acclaimed online course (http://coursera.org/course/bioinformatics), this book presents students with a dynamic approach to learning bioinformatics. It strikes a unique balance between practical challenges in modern biology and fundamental algorithmic ideas, thus capturing the interest of students of biology and computer science students alike.Each chapter begins with a central biological question, such as "Are There Fragile Regions in the Human Genome?" or "Which DNA Patterns Play the Role of Molecular Clocks?" and then steadily develops the algorithmic sophistication required to answer this question. Hundreds of exercises are incorporated directly into the text as soon as they are needed; readers can test their knowledge through automated coding challenges on Rosalind (http://rosalind.info), an online platform for learning bioinformatics.The textbook website (http://bioinformaticsalgorithms.org) directs readers toward additional educational materials, including video lectures and PowerPoint slides.

Graph Algorithms Nov 06 2020 Discover how graph algorithms can help you leverage the relationships within your data to develop more intelligent solutions and enhance your machine learning models. You'll learn how graph analytics are uniquely suited to unfold complex structures and reveal difficult-to-find patterns lurking in your data. Whether you are trying to build dynamic network models or forecast real-world behavior, this book illustrates how graph algorithms deliver value—from finding vulnerabilities and bottlenecks to detecting communities and improving machine learning predictions. This practical book walks you through hands-on examples of how to use graph algorithms in Apache Spark and Neo4j—two of the most common choices for graph analytics. Also included: sample code and tips for over 20 practical graph algorithms that cover optimal pathfinding, importance through centrality, and community detection. Learn how graph analytics vary from conventional statistical analysis Understand how classic graph algorithms work, and how they are applied Get guidance on which algorithms to use for different types of questions Explore algorithm examples with working code and sample datasets from Spark and Neo4j See how connected feature extraction can increase machine learning accuracy and precision Walk through creating an ML workflow for link prediction combining Neo4j and Spark

Understanding Machine Learning Dec 27 2019 Introduces machine learning and its algorithmic paradigms, explaining the principles behind automated learning approaches and the considerations underlying their usage.

Algorithms on Strings, Trees and Sequences Aug 27 2022 String algorithms are a traditional area of study in computer science. In recent years their importance has grown dramatically with the huge increase of electronically stored text and of molecular sequence data (DNA or protein sequences) produced by various genome projects. This 1997 book is a general text on computer algorithms for string processing. In addition to pure computer science, the book contains extensive discussions on biological problems that are cast as string problems, and on methods developed to solve them. It emphasises the fundamental ideas and techniques central to today's applications. New approaches to this complex material simplify methods that up to now have been for the specialist alone. With over 400 exercises to reinforce the material and develop additional topics, the book is suitable as a text for graduate or advanced undergraduate students in computer science, computational biology, or bio-informatics. Its discussion of current algorithms and techniques also makes it a reference for professionals.

High Performance Visualization Apr 23 2022 Visualization and analysis tools, techniques, and algorithms have undergone a rapid evolution in recent decades to accommodate explosive growth in data size and complexity and to exploit emerging multi- and many-core computational platforms. High Performance Visualization: Enabling Extreme-Scale Scientific Insight focuses on the subset of scientific visualization concerned with algorithm design, implementation, and optimization for use on today's largest computational platforms. The book collects some of the most seminal work in the field, including algorithms and implementations running at the highest levels of concurrency and used by scientific researchers worldwide. After introducing the fundamental concepts of parallel visualization, the book explores approaches to accelerate visualization and analysis operations on high performance computing platforms. Looking to the future and anticipating changes to computational platforms in the transition from the petascale to exascale regime, it presents the main research challenges and describes several contemporary, high performance visualization implementations. Reflecting major concepts in high performance visualization, this book unifies a large and diverse body of computer science research, development, and practical applications. It describes the state of the art at the intersection of scientific visualization, large data, and high performance computing trends, giving readers the foundation to apply the concepts and carry out future research in this area.

Algorithms Aug 15 2021 Problem solving is an essential part of every scientific discipline. It has two components: (1) problem identification and formulation, and (2) solution of the formulated problem. One can solve a problem on its own using ad hoc techniques or follow those techniques that have produced efficient solutions to similar problems. This requires the understanding of various algorithm design techniques, how and when to use them to formulate solutions and the context appropriate for each of them. This book advocates the study of algorithm design techniques by presenting most of the useful algorithm design techniques and illustrating them through numerous examples. Contents: Basic Concepts and Introduction to Algorithms:Basic Concepts in Algorithmic AnalysisMathematical PreliminariesData StructuresHeaps and the Disjoint Sets Data StructuresTechniques Based on Recursion:InductionDivide and ConquerDynamic ProgrammingFirst-Cut Techniques:The Greedy ApproachGraph TraversalComplexity of Problems:NP-Complete ProblemsIntroduction to Computational ComplexityLower BoundsCoping with Hardness:BacktrackingRandomized AlgorithmsApproximation AlgorithmsIterative Improvement for Domain-Specific Problems:Network FlowMatchingTechniques in Computational Geometry:Geometric SweepingVoronoi Diagrams Readership: Senior undergraduates, graduate students and professionals in software development. Keywords:

Data-intensive Text Processing with MapReduce May 24 2022 Our world is being revolutionized by data-driven methods: access to large amounts of data has generated new insights and opened exciting new opportunities in commerce, science, and computing applications. Processing the enormous quantities of data necessary for these advances requires large clusters, making distributed computing paradigms more crucial than ever. MapReduce is a programming model for expressing distributed computations on massive datasets and an execution framework for large-scale data processing on clusters of commodity servers. The programming model provides an easy-to-understand abstraction for designing scalable algorithms, while the execution framework transparently handles many system-level details, ranging from scheduling to synchronization to fault tolerance. This book focuses on MapReduce algorithm design, with an emphasis on text processing algorithms common in natural language processing, information retrieval, and machine learning. We introduce the notion of MapReduce design patterns, which represent general reusable solutions to commonly occurring problems across a variety of problem domains. This book not only intends to help the reader "think in MapReduce", but also discusses limitations of the programming model as well. This volume is a printed version of a work that appears in the Synthesis Digital Library of Engineering and Computer Science. Synthesis Lectures provide concise, original presentations of important research and development topics, published quickly, in digital and print formats. For more information visit www.morganclaypool.com

The Algorithm Design Manual Jan 20 2022 This newly expanded and updated second edition of the best-selling classic continues to take the "mystery" out of designing algorithms, and analyzing their efficacy and efficiency. Expanding on the first edition, the book now serves as the primary textbook of choice for algorithm design courses while maintaining its status as the premier practical reference guide to algorithms for programmers, researchers, and students. The reader-friendly Algorithm Design Manual provides straightforward access to combinatorial algorithms technology, stressing design over analysis. The first part, Techniques, provides accessible instruction on methods for designing and analyzing computer algorithms. The second part, Resources, is intended for browsing and reference, and comprises the catalog of algorithmic resources, implementations and an extensive bibliography. NEW to the second edition: •

Doubles the tutorial material and exercises over the first edition ● Provides full online support for lecturers, and a completely updated and improved website component with lecture slides, audio and video ● Contains a unique catalog identifying the 75 algorithmic problems that arise most often in practice, leading the reader down the right path to solve them ● Includes several NEW "war stories" relating experiences from real-world applications ● Provides up-to-date links leading to the very best algorithm implementations available in C, C++, and Java

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